# Edmonton Public Schools Junior High Basketball Rule Modifications

## **EPSB Modifications**

Four eight-minute quarters - stopped time. Overtime play - 5 minutes. During the last two minutes of the second half and the final two minutes of the subsequent extra period, the game clock shall be stopped following a successful field goal.

Man-to-man defence during league play, including playoffs. One full court press may be utilized. When ball crosses centre line defensive team reverts to man-to-man play. After a 20 point spread, full court press must be taken off.

Zone Defence Clarification (See below)

Over and back line on small courts will be determined by coaches and referees before start of game.

Please note "Fair Play" Mercy Rule - if midway through 4th quarter, the score has a 30 point difference, clock may run except during time-outs and free throws.

Games cannot end in a tie score. Play 5 minute overtime period. If still tied, play 5 minute overtime periods until score is no longer tied.

In an attempt to minimize running up scores there is a 20 point maximum differential that will be recorded from the final score. For example: Original score=Team A 58 Team B 29 - the actual score would = Team A 49 Team B 29. This is automatically done through Goalline.

## FIBA Rules Highlights:

- 24-second shot clock (Called by officials, except in playoff where a shot clock is available).
- Timeouts to be requested through the score table and granted at the next stoppage in play
- 5 timeouts per game 2 in first half; 3 in second half with no carry over. Only 2 can be used in final 2 minutes of game

## Edmonton Public Schools Junior High Basketball Zone Defense Clarification

**No half-court zone is allowed.** This rules exception is implemented in an effort to teach young athletes to play good fundamental defense. To aid in this effort, the following rules shall be enforced with regards to illegal defense:

- 1. Teams must play man-to-man defense during league play, including playoffs.
- 2. Zone full court press may be utilized. When the ball crosses the centre line the defensive team must revert to man-to-man play.

### Details:

- a) Defensive Players are required to play one-on-one defense. Each Defensive Player must be responsible for guarding one Offensive Player. No specific distance is stated for the purpose of guarding an Offensive Player. If an Offensive Player moves from one side of the court to the other, the Defensive Player must follow the Offensive Player to the same side of the court.
- b) A Defensive Player may leave their check to help on an Offensive Player with the ball. If the Offensive Player who had the ball passes the ball, or otherwise loses possession of the ball, the Defensive Player must return to guard their Offensive Player.
- c) Two or more Defensive Players may not double-team an Offensive Player who is not in possession of the ball.
- d) Teams may only attack the Offensive Player in possession of the ball with at most two Players. If a third Defensive Player enters the area and all three players pressure the Offensive Player in possession of the ball, illegal defense will be called.
- e) No team may employ a full court press when they are leading by 20 points or more anytime during the game. Once ahead by 20 points the defense may only play defense in the half court.

### Penalty:

- A) 1st offense: The Referee will stop play and warn the Coach and the Player(s). One warning will be given per category of illegal defense violation.
- B) Further offenses: A technical foul will be called against the offending player.